



**RAJADHANI
BUSINESS SCHOOL**

Approved by AICTE, Affiliated to APJ Abdul Kalam
Technological University

**1.5 LAKH
WORTH PRIZE**



LE-EMPEROZ

NATIONAL LEVEL MANAGNMENT FEST

18-20
FEB 2026



**RAJADHANI INSTITUTE OF
ENGINEERING AND TECHNOLOGY**
Autonomous





PG EVENTS

BEST MANAGER
THE VANGUARD

1st 25,000

REG FEE:600

MANAGEMENT TEAM
THE FORCE IV

1st 15,000

2nd 10,000

REG FEE:250/head

FINANCE GAME
CAPITAL CRUSADERS

1st 12,000

2nd 8000

REG FEE:250/head

MARKETING GAME
THE BRANDING ODYSSEY

1st 12,000

2nd 8000

REG FEE:250/head

HR GAME
THE HARMONY ALLIANCE

1st 12,000

2nd 8000

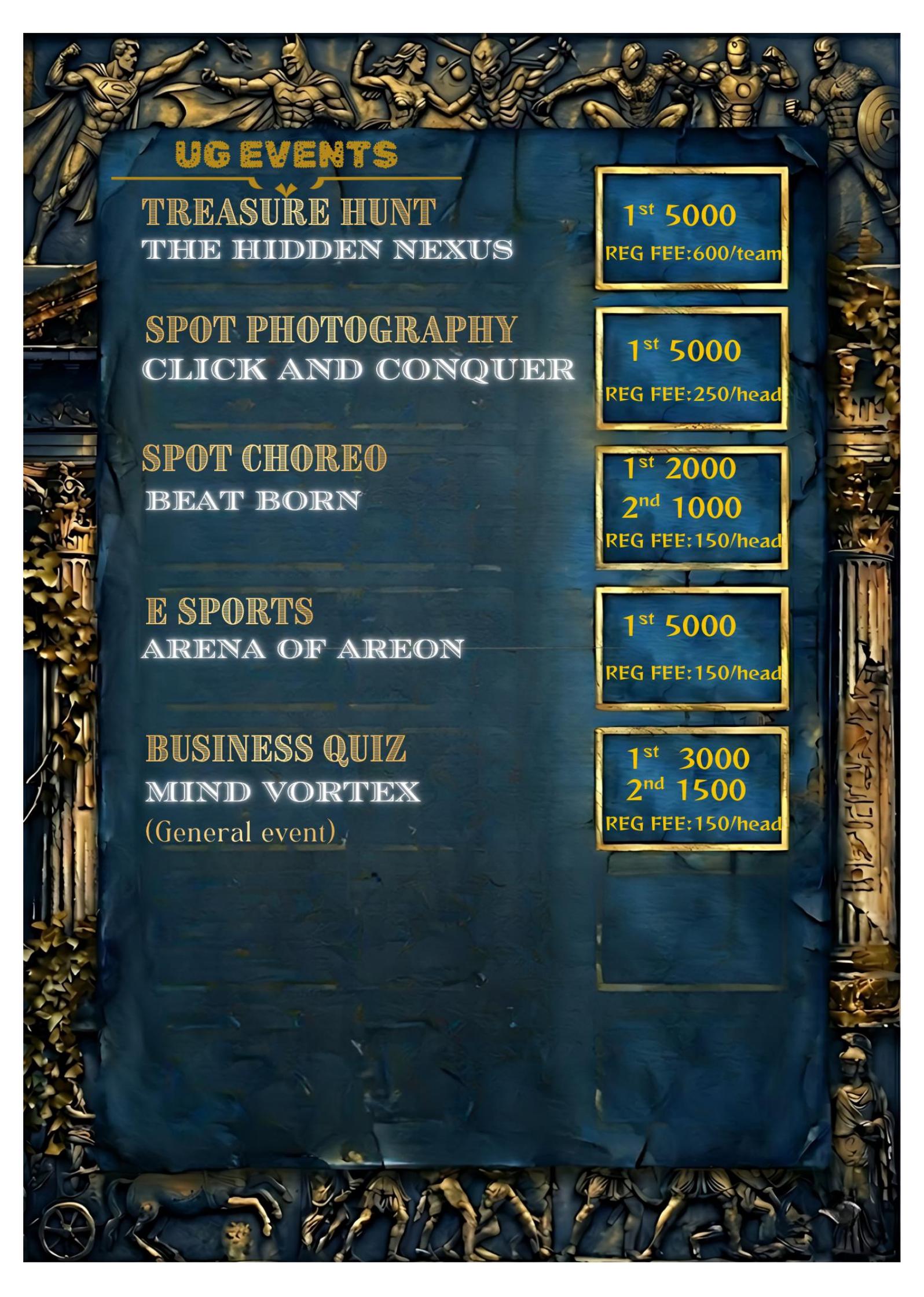
REG FEE:250/head

LOGISTICS GAME
ROUTE SENTINELS

1st 12,000

2nd 8000

REG FEE:250/head



UG EVENTS

TREASURE HUNT
THE HIDDEN NEXUS

1st 5000
REG FEE:600/team

SPOT PHOTOGRAPHY
CLICK AND CONQUER

1st 5000
REG FEE:250/head

SPOT CHOREO
BEAT BORN

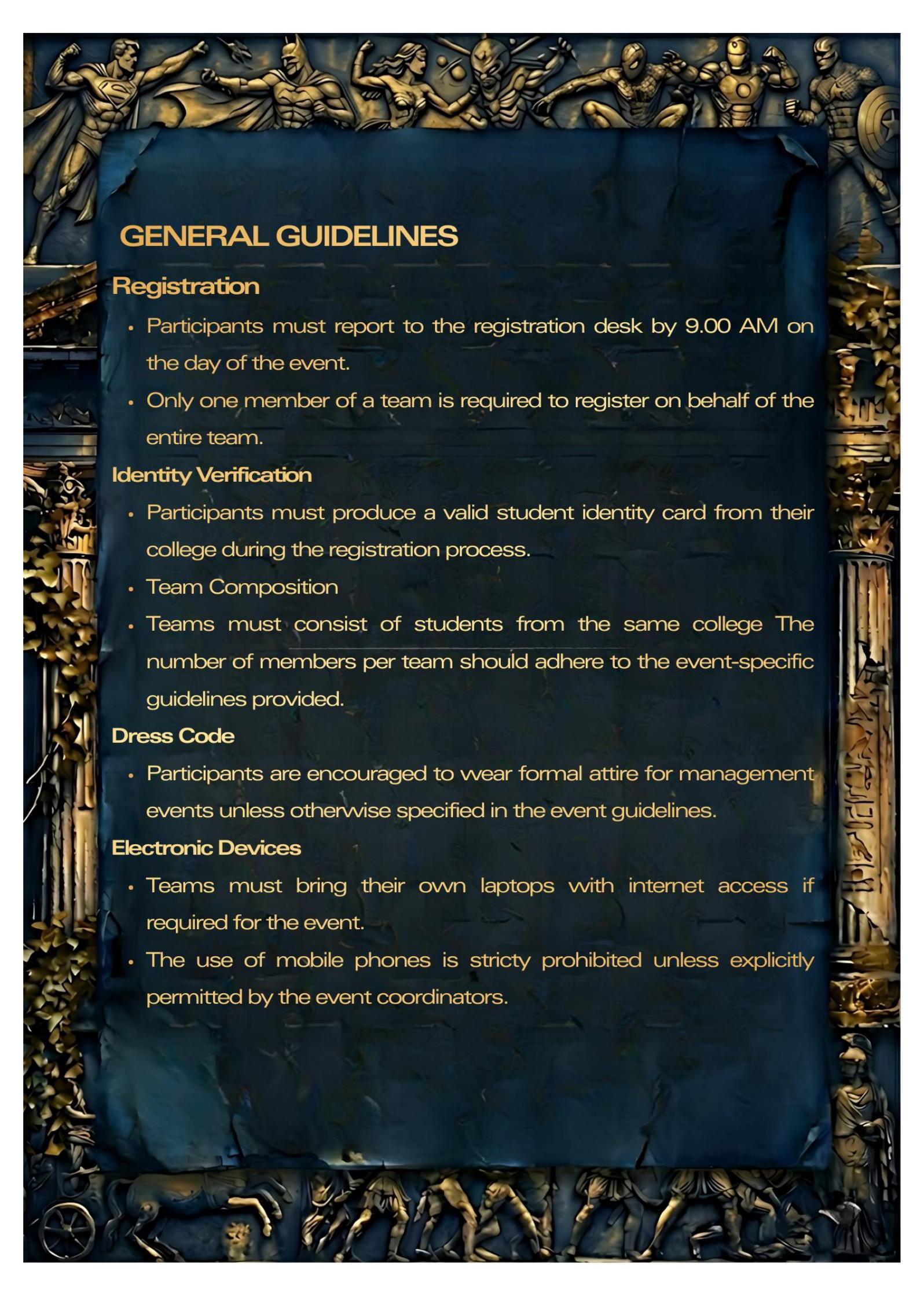
1st 2000
2nd 1000
REG FEE:150/head

E SPORTS
ARENA OF AREON

1st 5000
REG FEE:150/head

BUSINESS QUIZ
MIND VORTEX
(General event)

1st 3000
2nd 1500
REG FEE:150/head



GENERAL GUIDELINES

Registration

- Participants must report to the registration desk by 9.00 AM on the day of the event.
- Only one member of a team is required to register on behalf of the entire team.

Identity Verification

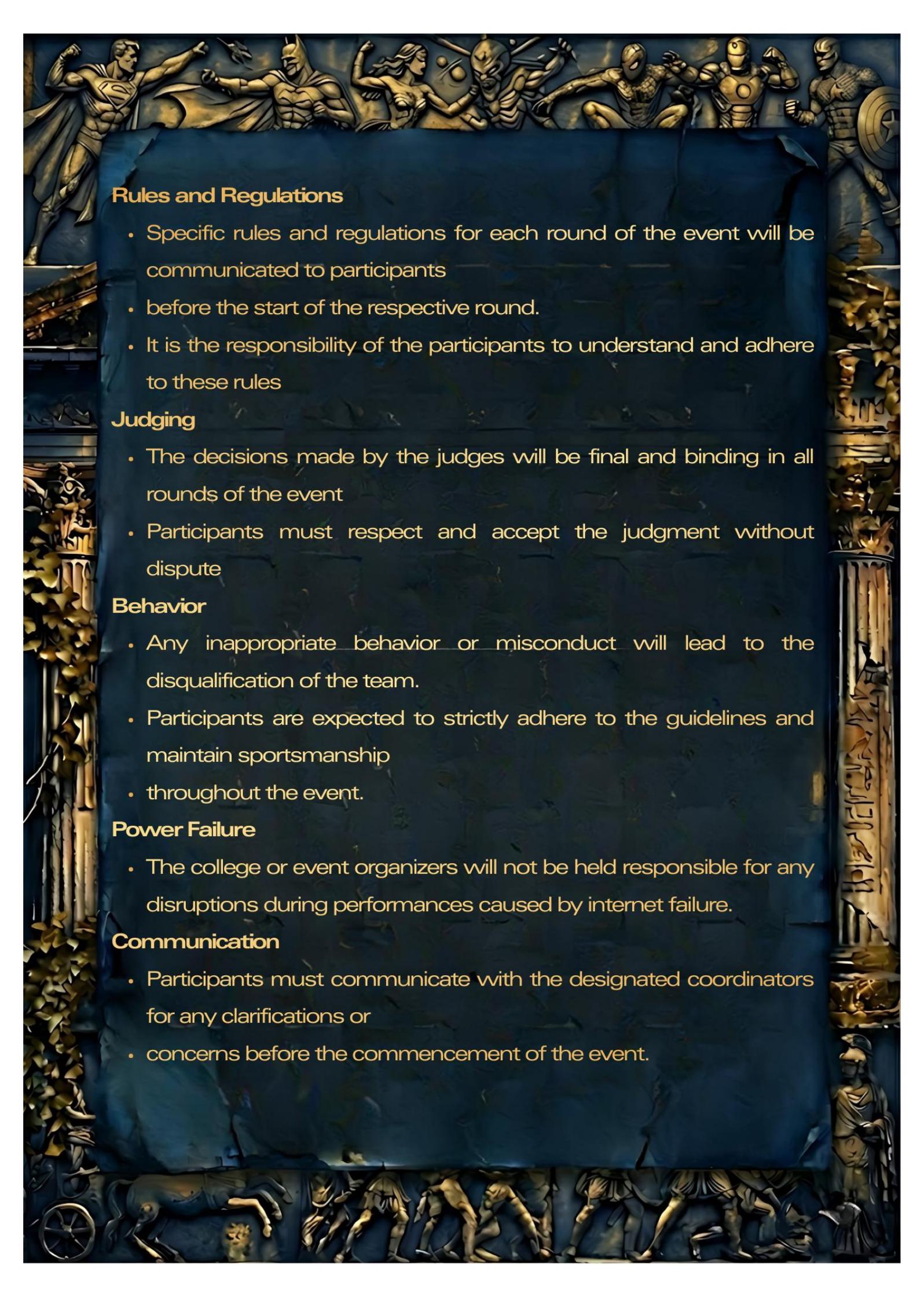
- Participants must produce a valid student identity card from their college during the registration process.
- Team Composition
- Teams must consist of students from the same college. The number of members per team should adhere to the event-specific guidelines provided.

Dress Code

- Participants are encouraged to wear formal attire for management events unless otherwise specified in the event guidelines.

Electronic Devices

- Teams must bring their own laptops with internet access if required for the event.
- The use of mobile phones is strictly prohibited unless explicitly permitted by the event coordinators.



Rules and Regulations

- Specific rules and regulations for each round of the event will be communicated to participants
- before the start of the respective round.
- It is the responsibility of the participants to understand and adhere to these rules

Judging

- The decisions made by the judges will be final and binding in all rounds of the event
- Participants must respect and accept the judgment without dispute

Behavior

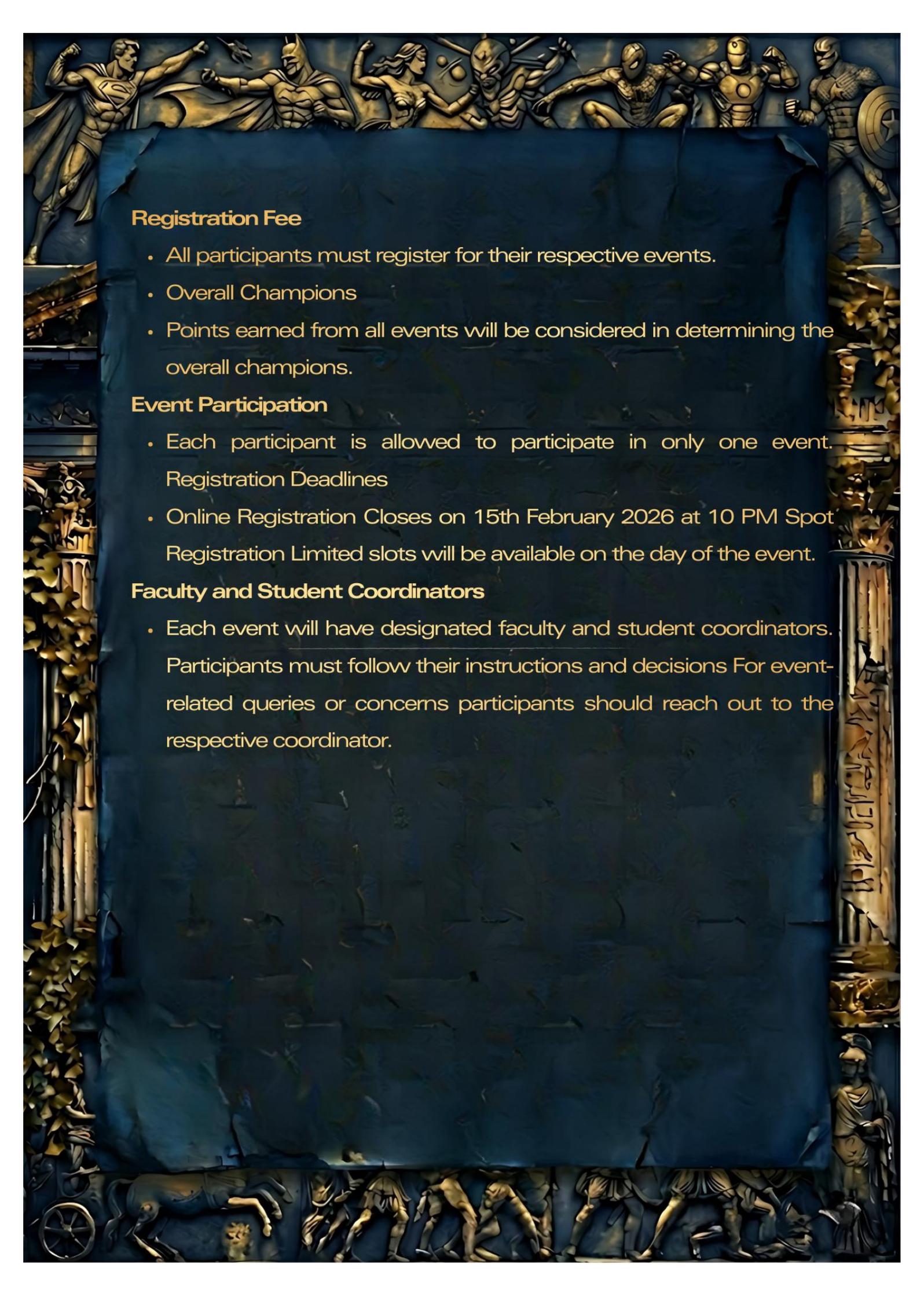
- Any inappropriate behavior or misconduct will lead to the disqualification of the team.
- Participants are expected to strictly adhere to the guidelines and maintain sportsmanship
- throughout the event.

Power Failure

- The college or event organizers will not be held responsible for any disruptions during performances caused by internet failure.

Communication

- Participants must communicate with the designated coordinators for any clarifications or
- concerns before the commencement of the event.



Registration Fee

- All participants must register for their respective events.
- Overall Champions
- Points earned from all events will be considered in determining the overall champions.

Event Participation

- Each participant is allowed to participate in only one event.

Registration Deadlines

- Online Registration Closes on 15th February 2026 at 10 PM Spot Registration Limited slots will be available on the day of the event.

Faculty and Student Coordinators

- Each event will have designated faculty and student coordinators. Participants must follow their instructions and decisions For event-related queries or concerns participants should reach out to the respective coordinator.

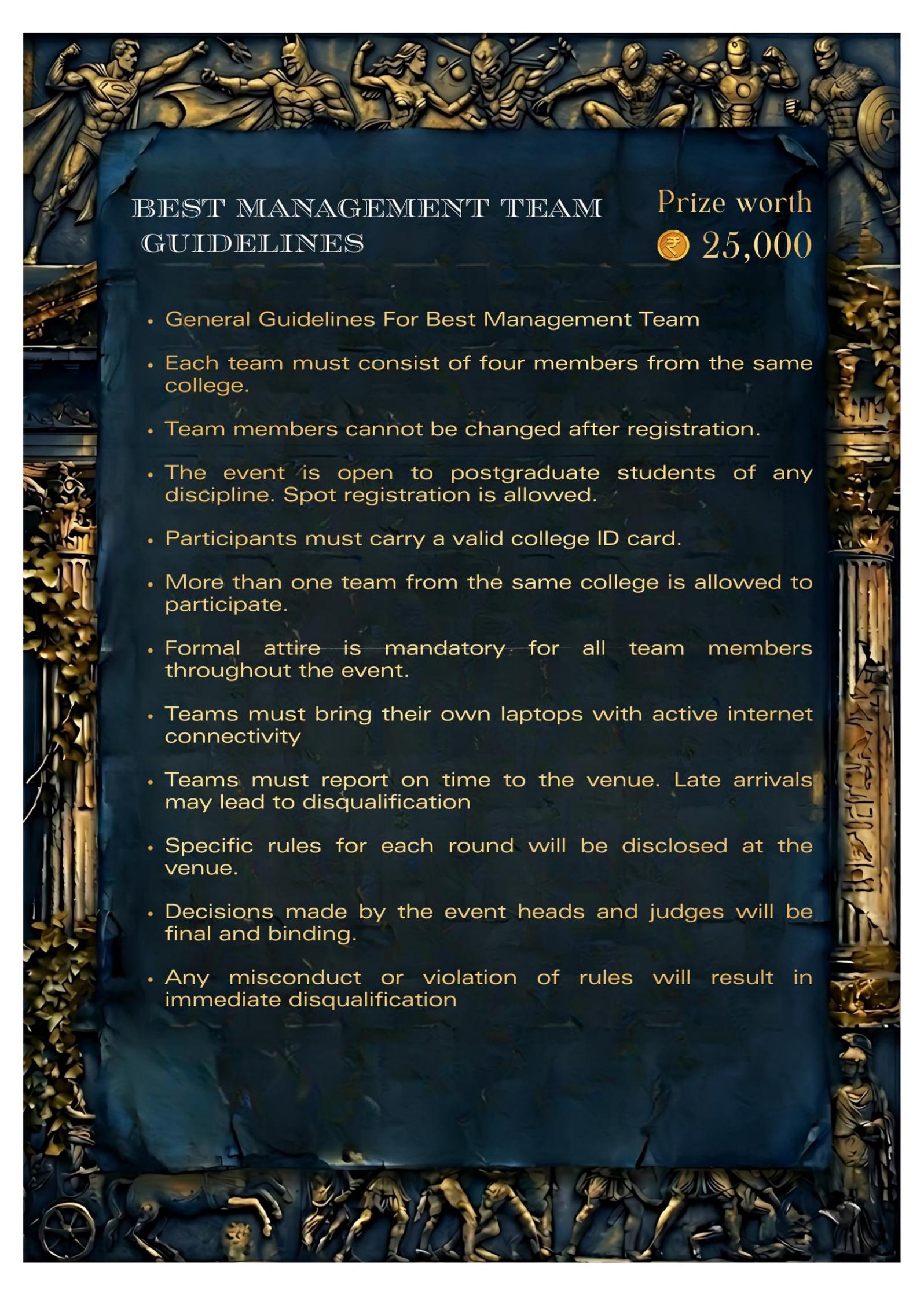


BEST MANAGER GUIDELINES

Prize worth

₹ 25,000

- This event is exclusively for postgraduate (PG) students.
- There is no limit on the number of participants from each college/institution.
- The registration fee is ₹500 per participant.
- The competition will be held on 11th February 2026.
- Participants must bring their own laptops, internet devices, and other necessary accessories (no equipment will be provided).
- Formal attire is mandatory.
- Kindly carry a valid college ID and an authorization letter from your institution.
- Failure to provide the required documents may lead to disqualification.
- Participants are required to adhere to professional standards throughout the event.
- Misconduct or disruptive behaviour will result in disqualification.
- The organizers reserve the right to modify the rules, rounds, or format as needed.
- Any changes will be communicated in advance whenever possible.



BEST MANAGEMENT TEAM GUIDELINES

Prize worth
₹ 25,000

- General Guidelines For Best Management Team
- Each team must consist of four members from the same college.
- Team members cannot be changed after registration.
- The event is open to postgraduate students of any discipline. Spot registration is allowed.
- Participants must carry a valid college ID card.
- More than one team from the same college is allowed to participate.
- Formal attire is mandatory for all team members throughout the event.
- Teams must bring their own laptops with active internet connectivity
- Teams must report on time to the venue. Late arrivals may lead to disqualification
- Specific rules for each round will be disclosed at the venue.
- Decisions made by the event heads and judges will be final and binding.
- Any misconduct or violation of rules will result in immediate disqualification



FINANCE GAME GUIDELINES

Prize worth
₹ 20,000

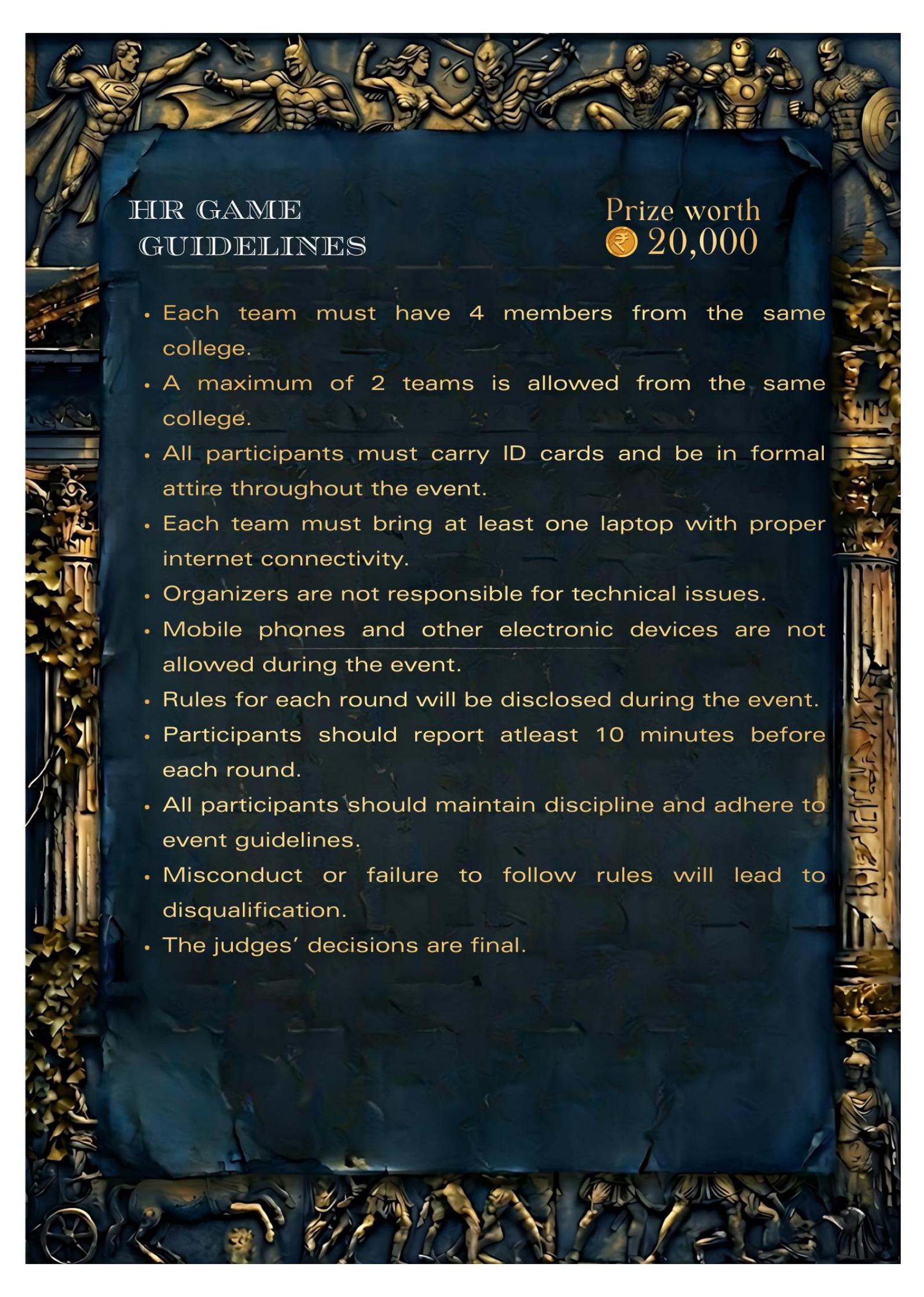
- Participants must bring their College ID card.
- Each team must consist of 4 members.
- Formal attire is mandatory for all participants.
- A maximum of 2 teams per college is allowed.
- Mobile phones and other electronic devices are prohibited during the event.
- Misconduct will result in immediate disqualification.
- All event instructions must be followed strictly.
- PG students are eligible to participate.
- Judges' decisions are final and binding.
- Professionalism and sportsmanship are expected throughout the event.
- Team leaders must provide emergency contact details for their team.
- Plagiarism or cheating will lead to instant disqualification.
- Participants must maintain respect and cooperation with event staff and fellow competitors.



MARKETING GAME GUIDELINES

Prize worth
₹ 20,000

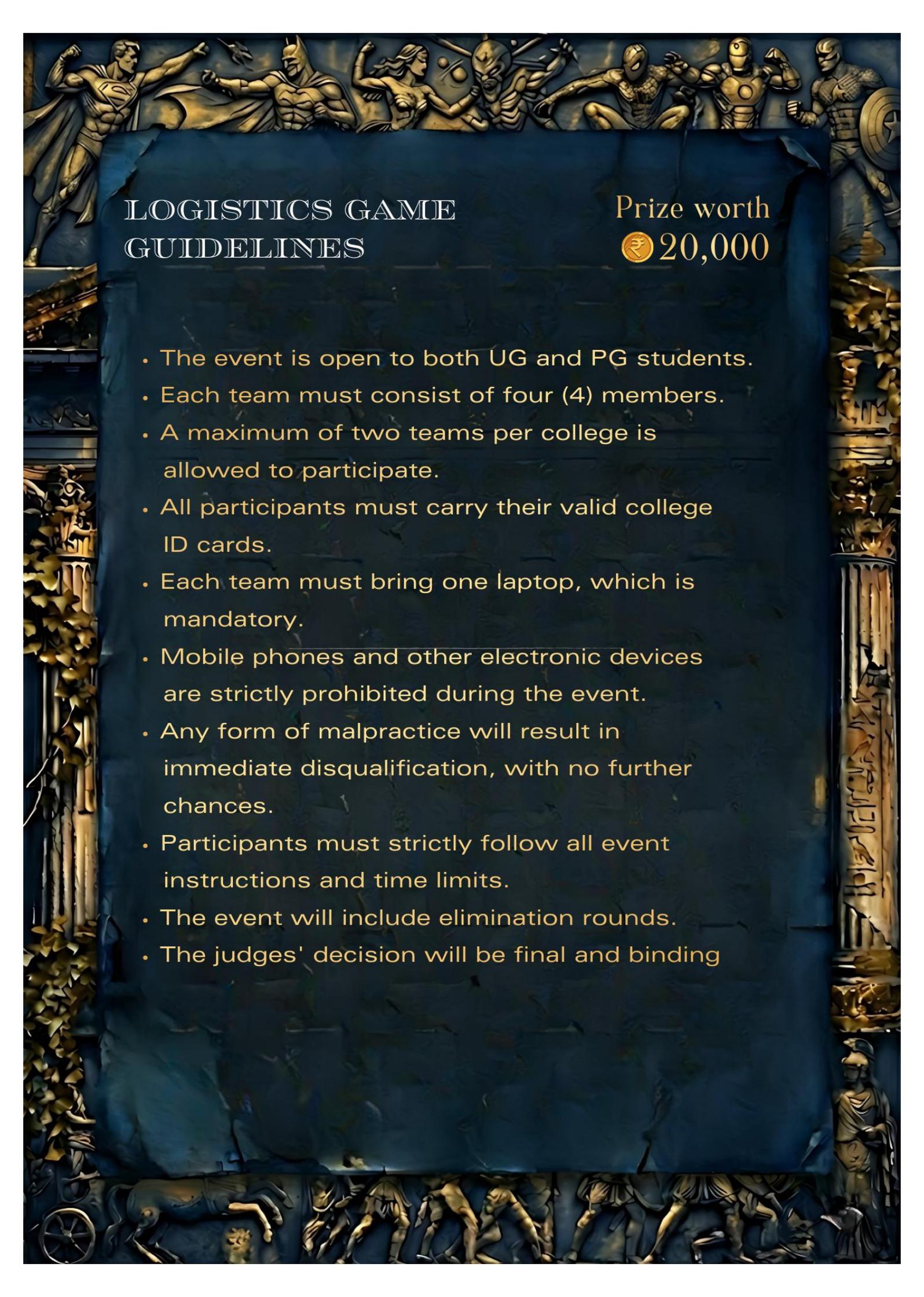
- Teams must consist of 4 members.
- Participants must ensure to have their college ID card with them all times.
- Participants are expected to wear in formal attire.
- Participants are required to bring their own laptops, Internet dongles, pen drives and related equipment's.
- Rules will be tailored for each rounds.
- Keep strict adherence to round timelines.
- Participants are responsible for clarifying the doubts before the game commences.
- Follow instructions diligently to avoid immediate disqualification for rule violations.
- The decisions of the judges will be considered final



HR GAME GUIDELINES

Prize worth
₹ 20,000

- Each team must have 4 members from the same college.
- A maximum of 2 teams is allowed from the same college.
- All participants must carry ID cards and be in formal attire throughout the event.
- Each team must bring at least one laptop with proper internet connectivity.
- Organizers are not responsible for technical issues.
- Mobile phones and other electronic devices are not allowed during the event.
- Rules for each round will be disclosed during the event.
- Participants should report atleast 10 minutes before each round.
- All participants should maintain discipline and adhere to event guidelines.
- Misconduct or failure to follow rules will lead to disqualification.
- The judges' decisions are final.



LOGISTICS GAME GUIDELINES

Prize worth
₹ 20,000

- The event is open to both UG and PG students.
- Each team must consist of four (4) members.
- A maximum of two teams per college is allowed to participate.
- All participants must carry their valid college ID cards.
- Each team must bring one laptop, which is mandatory.
- Mobile phones and other electronic devices are strictly prohibited during the event.
- Any form of malpractice will result in immediate disqualification, with no further chances.
- Participants must strictly follow all event instructions and time limits.
- The event will include elimination rounds.
- The judges' decision will be final and binding



TREASURE HUNT GUIDELINES

Prize worth
₹ 5,000

- Maximum 4 players are needed for a team.
- Maximum 3 team can participate from an institution.
- Each Team is required to declare a captain before the hunt begins.
- Participants should not carry their wallets, cell phones and any other communication or IT equipments during the hunts. If such noticed particular team will be disqualified immediately.
- Team must utilize fair tactics in the game.
- Collaboration between teams from same college to gain an unfair advantage is strictly prohibited which may lead to immediate disqualification.
- Hunt is evaluating each teams skills, accuracy, speed and their gaming abilities.
- Hunt consist of different clues along with surprising task with elimination.
- Best from each task or level will move to the next level till one team reach the treasure.



TREASURE HUNT GUIDELINES

Prize worth
₹ 5,000

- All the team must carry each clues to their surprising task, Skipping any clue leads to disqualify from the hunt.
- Team must aware about their levels during their hunt and must collect the clues based on their level only. In each clue levels will be highlighted properly. (Eg: if it is Level-2, then the clue should indicate as 'L2')
- Entry to the suprising task is based on all the clues collected by the team in each level which shall present before suprising task begins
- Destroying or hiding the clues may lead to disqualify from the hunt.
- Surprising task will be evaluated based on the speed of the team.
- It is not acceptable to destroy properties.
- Hunt will Complete by 2.15 PM
- More Over ... Decision taken by the organizer/judge are valid and final



SPOT PHOTOGRAPHY GUIDELINES

Prize worth
₹ 5,000

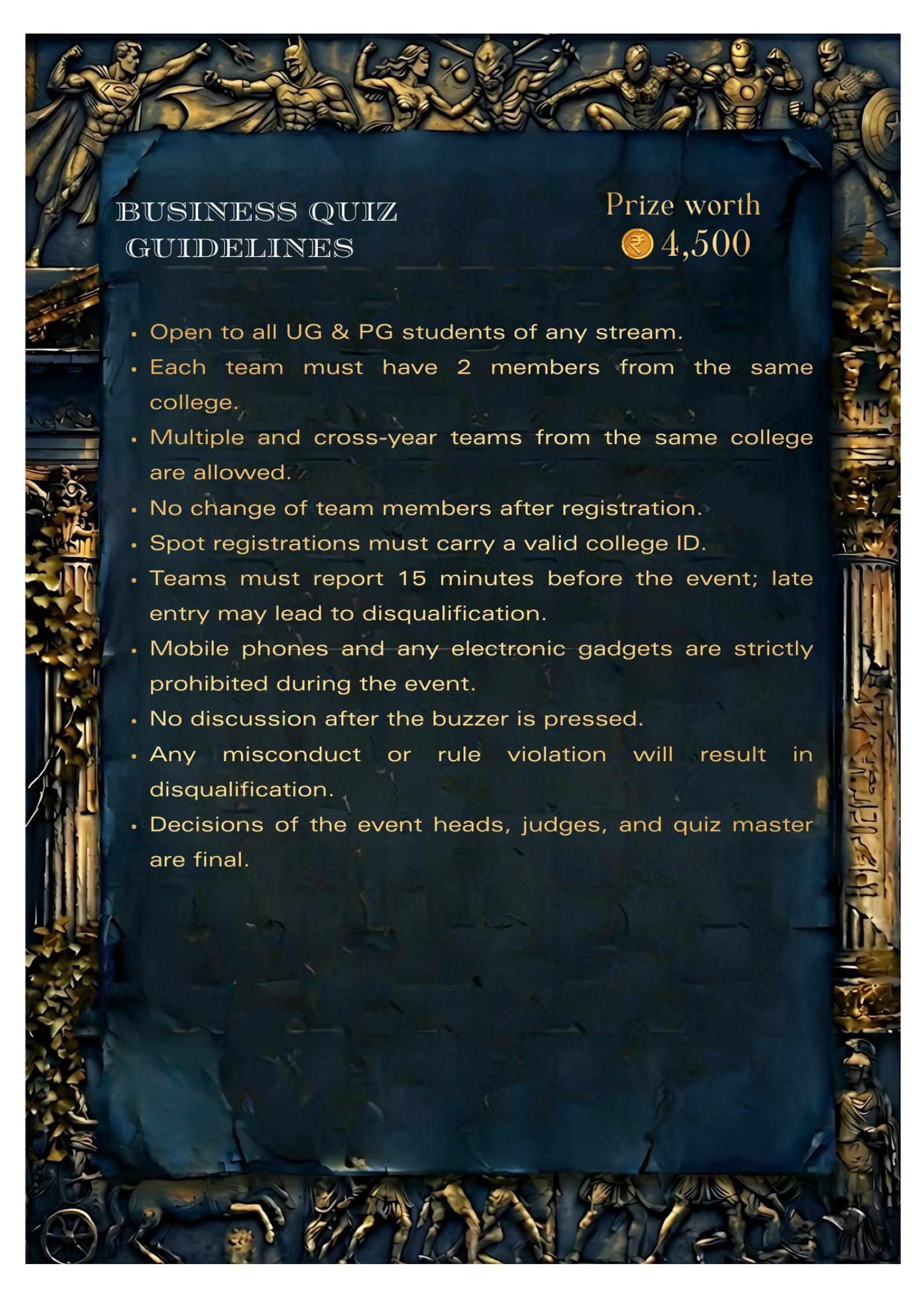
- The event is open to both Undergraduate (UG) and Postgraduate (PG) students.
- Registration fee: ₹200 per team.
- Teams must register by submitting the names of all team members along with their institution details.
- The competition will be conducted in two rounds.
- A team may consist of a maximum of three (3) members.
- Only one team per college is permitted to participate.
- All participants must carry their valid college identity cards during the event.
- Device advantage will not be considered; evaluation will be based purely on creativity, composition, and framing.
- AI-generated or AI-edited photographs are strictly prohibited.
- The judges' decision will be final and binding.



E-SPORTZ GUIDELINES

Prize worth
₹ 5,000

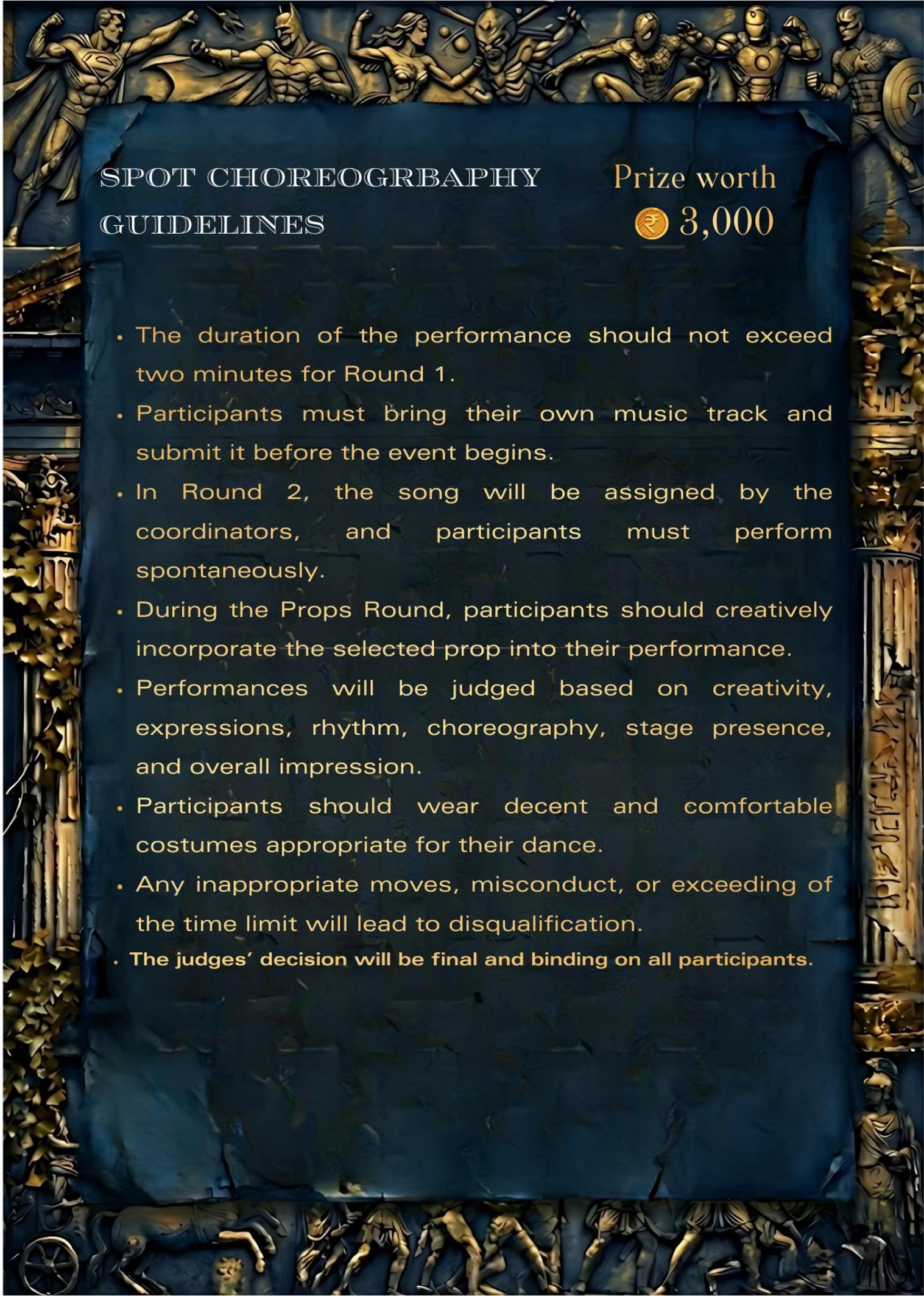
- The E-Sports event will be conducted completely online and is open to participants from any college.
- The competition consists of two games: BGMI and eFootball.
- Participants may compete individually or in teams, as specified for each game.
- All participants must ensure they have a stable internet connection and compatible devices.
- Game-specific rules and match formats will be announced prior to each round.
- Participants must join matches on time and strictly adhere to schedules.
- All doubts must be clarified before the match begins.
- Violation of rules may lead to immediate disqualification.
- The decision of the organizers and referees will be final and binding.



BUSINESS QUIZ GUIDELINES

Prize worth
₹ 4,500

- Open to all UG & PG students of any stream.
- Each team must have 2 members from the same college.
- Multiple and cross-year teams from the same college are allowed.
- No change of team members after registration.
- Spot registrations must carry a valid college ID.
- Teams must report 15 minutes before the event; late entry may lead to disqualification.
- Mobile phones and any electronic gadgets are strictly prohibited during the event.
- No discussion after the buzzer is pressed.
- Any misconduct or rule violation will result in disqualification.
- Decisions of the event heads, judges, and quiz master are final.

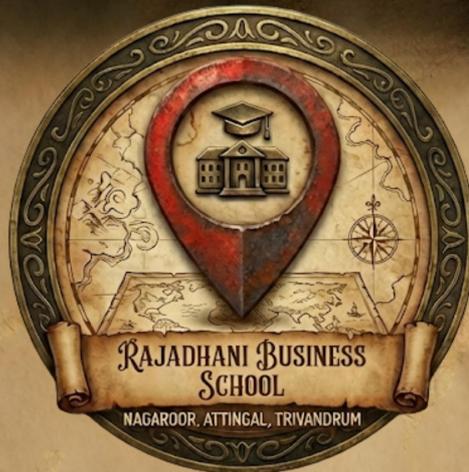


SPOT CHOREOGRAPHY GUIDELINES

Prize worth
₹ 3,000

- The duration of the performance should not exceed two minutes for Round 1.
- Participants must bring their own music track and submit it before the event begins.
- In Round 2, the song will be assigned by the coordinators, and participants must perform spontaneously.
- During the Props Round, participants should creatively incorporate the selected prop into their performance.
- Performances will be judged based on creativity, expressions, rhythm, choreography, stage presence, and overall impression.
- Participants should wear decent and comfortable costumes appropriate for their dance.
- Any inappropriate moves, misconduct, or exceeding of the time limit will lead to disqualification.
- The judges' decision will be final and binding on all participants.

REGISTER NOW



CONTACT DETAILS

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